THEATRE, Bachelor of Arts

This agreement includes courses that may be completed prior to transfer, and satisfy major requirements. To be considered for transfer, all required courses for the major must be completed with a grade of C- or better. *NOTE: These courses are not required for admission to CUI.* Students must complete 18 units required for the major in residence at CUI. Please refer to the CUI Catalog for a complete list of majors and degree requirements: http://catalog.cui.edu/. Also view Transfer Policies/Requirements on the website at: https://www.cui.edu/studentlife/registrar/undergraduate-transfer-credits

Students are encouraged to review GE course options to identify courses that may apply to both GE and major prerequisites/requirements.

Students choose an emphasis in Acting and Directing, Design and Technical Production, and Film and Digital Video Production

CONCORDIA UNIVERSITY IRVINE	SADDLEBACK COLLEGE
THR 200 Stagecraft	ETT 40 Stagecraft
THR 210 Introduction to Theatrical Design	ETT 101 Fundamentals of Design and Graphics for Theatre
THR 261 Acting I	TA 1 Fundamentals of Acting
THR 341 Advanced Script Analysis	No Comparable Course
ACTING AND DIRECTING EMPHASIS ADD:	
THR 241 Voice and Movement for the Actor	No Comparable Course
THR 251 Introduction to Theatre	No Comparable Course
THR 262 Acting II	TA 2 Scene Study I
THR 371 Acting III	No Comparable Course
Additional courses that may be taken to fulfill degree requirements:	Additional courses that may be taken to fulfill degree requirements:
THR 381 Acting in Musical Theatre	TA 10 Musical Theatre Techniques
DESIGN AND TECHNICAL PRODUCTION EMPHASIS ADD:	
THR 251 Introduction to Theatre	No Comparable Course
THR 325 Scenic Design	No Comparable Course
THR 327 Lighting and Sound Design	No Comparable Course
THR 329 Costume Design	ETT 42 Costume Design
Additional courses that may be taken to fulfill degree requirements:	Additional courses that may be taken to fulfill degree requirements:
ART 201 Drawing I ART 321 Painting I	ART 80 Drawing I ART 50 Painting I